



Grant Grand Slam All-Star Softball Tournament

10U Rules

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General

- Teams are required to submit a roster of all players prior to the tournament including the name and date of birth of each player.
- Player's age is determined by the player's age on January 1 of the tournament year.
- Tournament director may adjust any rules as needed. For example, reducing the time limit in case of weather.

Overview

- 11" softball will be used
- Bases: 60'
- Pitching rubber: 35' from back of home plate.
- For pool play, home team will be determined by coin flip.
- Standard game is 6 innings or 1:30 time limit. 2 innings is considered an official game. Inning starts as soon as the last out of the previous inning is made. Pool play games and non-bracketed playoff games can end in a tie. Championship games will be played with a 1:45 limit.
- Mercy rule—Game is over if a team is leading by 15 runs after 3 innings (2 ½ if home team is leading) or 12 runs after 4 or more innings (3 ½ if home team leading).
- If home team is leading and up to bat when time expires, game is over—the inning is not completed. Any runs scored before time expired will count.
- After each game, line the teams up on the foul lines for presentation of MVP medals for the game. Managers should confer prior to presentation as the intent would be that the same player would not receive multiple MVP medals during the tournament.
- Pool play tie breakers are as follows. See tiebreaking document for further details.
 - Head-to-head play
 - Record vs. common opponents
 - Highest average run differential – maximum run differential is 8 runs in a game
 - Lowest runs against average
 - Highest average runs scored – maximum is 10 runs per game.
- Teams are required to report the score of ALL games upon the completion of the game.

Playing Rules

- IHSA Rules will apply with the exception of the rules in this document.
- All eligible players must be placed in the lineup and will bat in a continuous order.
- A team may start the game with as few as 8 players without penalty.
- Late arriving players will be added to the end of the batting lineup.
- If, for any reason, a player needs to be removed from the game, the batter will be skipped without penalty. Players who is removed may not re-enter the game.
- 5 runs maximum per inning.
- Dropped 3rd strike is NOT in effect.
- Infield fly rule is NOT in effect.



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Pitching

- Pitcher can pitch maximum of 3 innings per game. Pitching any part of an inning counts as an inning pitched.
- A starting pitcher can be reinserted back into the pitching position one time in a game if the pitcher has not already reached the 3-inning maximum.
- All pitchers must wear protective face shield.
- The pitchers will be allowed 5 warm-up pitchers at the start of the game and between innings.
- Pitchers must start with 1 foot on the pitching rubber & take no more than 1 step towards home plate. All other IHSA rules on pitching WILL NOT BE ENFORCED. NOTE: All efforts should be made to pitch correctly (IHSA Rules) for the benefit of the girls to learn the proper techniques.
- After 2 hit batters in an inning, the pitcher must be removed for the inning. After 4 in a game pitcher must be removed from the game.
- If, on a softly thrown hit by pitch, the batter makes no attempt to get out of the way of a pitch, the HBP will not be counted against the pitcher's limit. First base will still be awarded.
- A pitch that bounces and hits the batter will be ruled a ball, not a hit by pitch.

Baserunning

- Runners may not steal 2nd immediately after a walk.
- Runners may steal 2nd and 3rd at any time if the ball gets past the catcher. Runners may not steal 2nd immediately after a walk. Runners may only advance to the base they are stealing - no further advance is allowed on an overthrow. Runners at 3rd base may only attempt to steal home plate on a thrown ball to 3rd base from the catcher during a pick-off attempt.
- A runner who causes contact with a fielder thereby interfering with the play when going into a base standing up will be called out. A sliding baserunner will not be called out for contact unless the contact is ruled intentional or unnecessary.
- No Look Back Rule.
- When the ball is thrown out of bounds, all runners advance one base.
- Courtesy runner allowed for catcher or pitcher with 2 outs, runner shall be the last out made.

Defense

- Teams may play with 4 outfielders.
- All outfielders must be positioned in the outfield. On an appropriately sized field, this can be the outfield grass. On a larger field, it should be at least 20 feet beyond the baselines.
- Each player is expected to play at least 2 defensive innings per game.



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Playoffs

All rules from pool play are still in effect with the following exceptions.

- Home team is decided by better seed. If the seeds are equal (for instance, #1 Seed from Pool A vs. #1 Seed from Pool B), home team will be decided by a coin flip.
- In case of tie game after a complete game or tie expires, each subsequent inning will start as follows:
 - Last batter from previous inning on 2nd base.
 - 1 out
- Championship games will be played with a minimum of a 1:45 time limit. For the levels with multiple playoff brackets, this applies to the top bracket only.

Championship Game

- After the game is over, both teams should line up on the foul lines for trophy presentations.